

**Cornell Notes**

Lecture, reading summary, power point, study guide, etc.

Name: \_\_\_\_\_

Class: ELAR \_\_\_\_\_ Period: \_\_\_\_\_

Date: 9/10/19 \_\_\_\_\_

**Topic: Fiction: Plot Elements**

**Essential Question:**

**How can you demonstrate knowledge of Fiction and plot elements?**

**Questions/Main Ideas:**

**Notes below!** (Write SNOTS to help you study new material.)

1. How do the characters' motivations and behaviors influence events and resolution of the conflict?

(Who are the main characters in a fiction story? How are the events in the story triggered by the character's motivations? How do the character's actions affect the development of the story? How might character traits influence resolution of the conflict between characters or within his or her self?)

**S.N.O.T.S.**  
Protagonist-  
  
Antagonist-

The two types of main characters are  
protagonist \_\_\_\_\_ and  
antagonist \_\_\_\_\_.

Characters' motivations can be defined as the reasons  
for character's actions

Character motivations can influence the plot (story's major events) because the characters actions turn an event into another event

A character's behaviors influence the **conflict** of the story by/because the readers learn of the character's wants or desires and why they are doing what they are doing

<p><b>S.N.O.T.S:</b>  “Resolution of the conflict” -  solution/outcome to the conflict</p>	<p>A character’s actions influence the <b>resolution of the conflict</b> by/because <u>the character changes his traits throughout the story</u></p> <p>_____</p> <p>_____.</p>
<p><b>2.</b> How does the <u>setting</u> influence the values and beliefs of <u>characters</u>?</p> <p><b>S.N.O.T.S.</b></p> <p><b>Mood-</b> the reader’s feeling created by the author’s craft (such as setting)</p> <p><b>Tone-</b> the author’s attitude inferred by the author’s craft (such as word choice, sensory language and imagery)</p>	<p>(What is setting? What is mood? How does the setting influence mood?)</p> <p>Characteristics of setting include <u>time</u>, <u>place</u>, and <u>environment</u>.</p> <p>The setting helps the reader to understand <u>where event is happening and where the character is located</u></p> <p>_____</p> <p>(about the character).</p> <p>Mood is <u>how the reader feels based on the setting</u></p> <p>_____.</p> <p>The setting can influence the mood of the story because/by <u>it creates imagery for the reader “to be there” with the character</u></p> <p>_____.</p>
<p><b>3.</b> How does linear <u>plot development</u> compare to non-linear plot development?</p> <p><b>S.N.O.T.S.</b></p> <p><b>Linear plot-</b> when the story’s events are told in sequential order</p> <p><b>Non-linear-</b> when the story’s events are told out of order with a</p>	<p>(What are the five stages of plot development? How do we identify plot elements? What does “linear” mean? What does “non” linear suggest?)</p> <p>Exposition can be defined as <u>the beginning of the story with characters and setting</u></p> <p>_____</p> <p>Rising Action can be defined as <u>the event that causes the conflict/problem</u></p> <p>_____.</p>

<p>flashback or foreshadowing</p> <p><b>Plot Elements-</b>  Exposition  Rising Action&gt;&gt;&gt;&gt;&gt;Conflict  Climax  Falling Action  Resolution</p>	<p><i>(add note)</i> *Conflict can be defined as <u>the problem in the story.</u></p> <p>Climax can be defined as <u>the highest peak of intensity for the story; something changes with the character(s) or a key event in the story</u> _____.</p> <p>Falling Action can be described as <u>the events that settle down the climax and lead to the resolution</u> _____.</p> <p>Resolution can be defined as <u>the events that solve problems or influence the final outcome of the story</u> _____.</p>
<p>4. How are <u>themes</u> developed through the interaction of characters and the plot?</p> <p><b>S.N.O.T.S.</b>  Readers can infer a theme based on the character's actions or through the events of the story.</p> <p>Themes are always a "universal idea" that anyone reading the story can conclude.</p> <p>Theme are written by <u>brainstorming a topic</u> the story teaches us about</p>	<p>(What is theme? What do a character's actions tell the reader? What do key events suggest about the storyline? What does the author's craft (style of writing such as organization and literary techniques) tell us about the author's intended message?</p> <p>Theme is <u>the message the author intended for the reader to "take away" from story</u> _____.</p> <p>Theme can be inferred through the character's <u>motivations or story's events</u> _____ because <u>the author teaches us a real-life lesson this way.</u> _____.</p> <p>Major events and key details of the plot help the reader understand <u>the author's intended theme.</u></p>

such as “friendship,” and forming a “so what” statement about the topic.

Example: Friendship can happen unexpectedly.

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**Summary of your notes about Fiction/Plot elements (TOPIC) :**

What I know and have learned about Fiction is ---

- the characters have motives
- the setting creates the mood of the story
- the plot is influenced by the character’s actions
- the message of the story is learned through the character’s behaviors or an important event

**Write a GIST to summarize your overall understanding of the EQ** and main idea notes.